

Evasion differential game with many pursuers versus one evader whose control set is a sector

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ABSTRACT: We study a simple motion evasion differential game of many pursuers x^1, \dots, x^m and one evader y in the plane. Maximum speeds of pursuers are equal to 1, and the control set of the evader is a sector S of radius greater than 1. We say that evasion is possible if $x^i(t) \neq y(t)$ for all $t \geq 0$ and $i = 1, \dots, m$. We obtain conditions that guarantee the evasion from any initial positions of the pursuers and evader.

KEYWORDS: simple motion, strategy, geometric constraint

MSC2010: 49N70 49N75 91A23

INTRODUCTION

The two-person differential game was initiated by Isaacs¹. Fundamental contributions were made in Refs. 2–9, and further new methods were developed in work such as in Refs. 10, 11.

A natural extension of a two-person differential game is a differential game with many pursuers and one evader. The latter was intensively studied in Refs. 12–15 for simple motion differential games with many pursuers. Further interesting results were obtained in Refs. 16–19.

Grigorenko²⁰ obtained the necessary and sufficient condition of evasion when the control sets of the players are convex compact sets. Evasion problems were studied in Ref. 21 more generally, where the game is described by

$$\dot{z}^i = u^i - v, \quad z^i \in \mathbb{R}^k, \quad z^i(0) = z_0^i, \quad i = 1, \dots, n,$$

where $u^i \in U_i, v \in V$, and U_i and V are compact sets. Evasion is said to be possible if $z^i(t) \notin M_i$ for all $i = 1, \dots, n$ and $t \geq 0$, where M_i for $i = 1, \dots, n$ are given nonempty convex compact sets. An evasion theorem was proved under some assumptions.

Differential games of many pursuers and one evader described by

$$\begin{aligned} \dot{x}^i &= u^i, \quad x^i(0) = x_0^i, \quad |u^i| \leq \rho_i, \quad i = 1, \dots, m, \\ \dot{y} &= v, \quad y(0) = y_0, \quad |v| \leq \sigma, \end{aligned}$$

where $x^i, y, u^i, v \in \mathbb{R}^n, \rho_i \geq 0, \sigma > 0, x_0^i \neq y_0, i = 1, \dots, m$, were studied in much work. If $x^i(\tau) = y(\tau)$ at some $i \in \{1, \dots, m\}$ and $\tau \geq 0$, pursuit is

said to be completed, and if $x^i(t) \neq y(t)$ for all $i = 1, \dots, m$, and $t \geq 0$, then evasion is said to be possible. Without restriction of generality, we can assume that $\sigma = 1$. The following cases were studied.

Case 1. At least one of ρ_1, \dots, ρ_m , e.g., ρ_1 , is greater than $\sigma = 1$. Then, clearly, the pursuer x^1 can complete the game. There is no difficulty in this case.

Case 2. $\rho_i < 1$ for all $i = 1, \dots, m$. According to Ref. 13, evasion is possible in this case.

Case 3. $\rho_1 = \dots = \rho_k = 1, \rho_i < 1, i = k + 1, \dots, m$. In this case, we construct the convex hull

$$\begin{aligned} X &= \text{conv}\{x_0^1, \dots, x_0^k\} := \{\beta_1 x_0^1 + \dots + \beta_k x_0^k \mid \\ &\quad \beta_1 + \dots + \beta_k = 1, \beta_1 \geq 0, \dots, \beta_k \geq 0\} \end{aligned}$$

of the points x_0^1, \dots, x_0^k . If $y_0 \in \text{int}X$, then by Ref. 12, pursuit can be completed by the pursuers x^1, \dots, x^k in a finite time. If $y_0 \notin X$, then by modifying the method of Refs. 12, 13, it can be easily shown that evasion is possible.

What if y_0 is on the boundary of the set X ? This case has not been studied yet²². We give two examples.

Example 1 There are $m = 4$ pursuers in \mathbb{R}^2 (i.e., $n = 2$).

$$\begin{aligned} x_0^1 &= (1, 0), \quad x_0^2 = (-1, 0), \quad x_0^3 = (0, -1), \\ x_0^4 &= (0, 1), \quad y_0 = (0, 0), \quad \rho_1 = \rho_2 = \rho_3 = 1, \\ &\quad \rho_4 = 0, \quad \sigma = 1. \end{aligned}$$

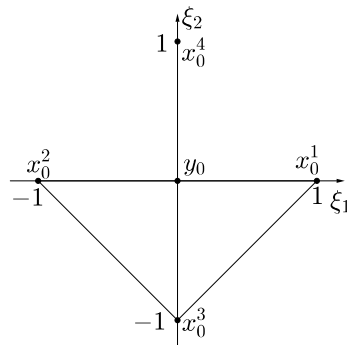


Fig. 1 The evader is on $\partial X, X \subset \mathbb{R}^2$.

Since $\rho_4 = 0$, the pursuer x^4 cannot move at all (Fig. 1). Nevertheless, pursuit can be completed. We give the scheme of the proof. First, set $u^1(t) = u^2(t) = u^3(t) = (0, 1)$, $u^4(t) = (0, 0)$. Then either $v_2(t) = 1$ for almost all of $t \geq 0$, or $|v_2(t)| < 1$ on some set I with $\text{mes } I > 0$. In the former case, the evader will be hit the pursuer x^4 at the time $t = 1$, and hence pursuit is completed. In the latter case, $y(t) \in \text{int conv}\{x^1(t), x^2(t), x^3(t)\}$ at some $t > 0$, and therefore by Ref. 12 pursuit will be completed.

In general, the case $y_0 \in \partial X$, where ∂X is the boundary of the set X , can be easily studied in the plane (i.e., if $n = 2$). However, it has not been studied when $n \geq 3$.

Example 2 There are 9 pursuers with the initial positions $x_0^1 = (-1, 1, 1)$, $x_0^2 = (1, 1, 1)$, $x_0^3 = (1, -1, 1)$, $x_0^4 = (-1, -1, 1)$, $x_0^5 = (-1, 1, -1)$, $x_0^6 = (1, 1, -1)$, $x_0^7 = (1, -1, -1)$, $x_0^8 = (-1, -1, -1)$, and initial position of the 9th pursuer x_0^9 is not specified. $\rho_1 = \dots = \rho_8 = 1$, $y_0 = (0, 1, 1)$, $\sigma = 1$, $0 < \rho_9 < 1$. We can construct strategies of the pursuers x^1, \dots, x^8 so that either the evader moves in the sector (Fig. 2)

$$C = \{(\xi_1, \xi_2, \xi_3) \mid \xi_1 = 0, \xi_2 \geq 1, \xi_3 \geq 1\}$$

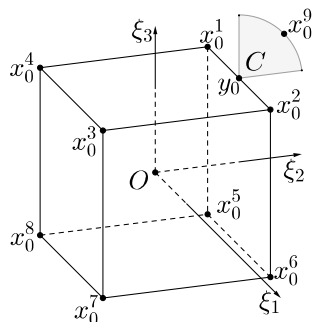


Fig. 2 The evader is on $\partial X, X \subset \mathbb{R}^3$.

with the control $v(t)$, $t \geq 0$, which must belong to the sector

$$S = \{(\xi_1, \xi_2, \xi_3) \mid \xi_1 = 0, \xi_2 \geq 0, \xi_3 \geq 0, \xi_2^2 + \xi_3^2 \leq 1\}$$

for almost all $t \geq 0$, or the inclusion

$$y(t) \in \text{int conv}\{x^1(t), \dots, x^8(t)\} \quad (1)$$

holds at some $t > 0$. If the inclusion (1) holds, from Ref. 12 pursuit can be completed by the pursuers x^1, \dots, x^8 . Hence the evader must move in the sector C with a control $v(t) \in S, t \geq 0$. Assume that $x_0^9 \in C$. The problem is to find conditions on x_0^9 and ρ_9 so that pursuit can be completed. It turns out that for some position x_0^9 and number ρ_9 , pursuit can be completed.

To obtain a sufficient condition of completion of pursuit, it is reasonable to consider an auxiliary differential game of one evader y and one pursuer x^9 , where the control set of the evader (the set of control parameters of the evader) is the sector S . In the present paper, however, we will restrict the discussion to evasion games.

It should be noted that Petrov and Shchelchkov²³ studied Case 3 where the definition of evasion is different from Definition 4. According to the result of that paper, in the game given in Example 1, evasion is possible.

Example 2 suggests that we should consider a differential game of many pursuers in a sector, with control set of the evader being a sector. Moreover, in this game, it is assumed that maximum speeds of the pursuers are less than that of the evader.

Simple motion differential game problems of many pursuers and one evader, where the control set of evader is a sector, can be studied independently. Hence in the present paper, we consider a simple motion differential game of many pursuers and one evader whose control set is a sector. Here, maximum speeds of the pursuers are equal to 1 and the maximum speed of the evader is α where $\alpha > 1$, but the velocity vector of the evader belongs to the given sector. We find a sufficient condition for the evader to escape from all pursuers.

STATEMENT OF THE PROBLEM AND MAIN RESULT

We study an evasion differential game of many pursuers x^i and one evader y with geometric constraints on the controls of players in the (ξ_1, ξ_2) -plane. The game is described by

$$\begin{aligned} \dot{x}^i &= u^i, \quad x^i(0) = x_0^i, \quad i = 1, \dots, m, \\ \dot{y} &= v, \quad y(0) = y_0, \end{aligned} \quad (2)$$

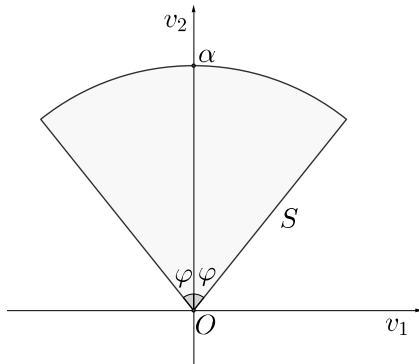


Fig. 3 Sector S.

where $x^i, x_0^i, u^i, y, y_0, v \in \mathbb{R}^2, x_0^i \neq y_0, |u^i| \leq 1, v \in S, u^i$ are the control parameters of the pursuers x^i, v is that of the evader y ,

$$S = \{(v_1, v_2) \mid v_1^2 + v_2^2 \leq \alpha^2, |v_1| \leq v_2 \tan \varphi, v_2 \geq 0\}$$

is the control set of the evader, $\alpha > 1$ and φ (with $0 < \varphi < \frac{1}{2}\pi$) is a given angle. Note that S is a sector with the radius α and central angle 2φ (Fig. 3).

Definition 1 A Borel measurable function, $u^i(t) = (u_1^i(t), u_2^i(t)), |u^i(t)| \leq 1, t \geq 0$, is called an admissible control of the pursuer x^i .

Definition 2 A Borel measurable function, $v(t) = (v_1(t), v_2(t)), v(t) \in S, t \geq 0$, is called an admissible control of the evader y .

Let $H(0, \rho)$ denote the circle of radius ρ centred at the origin.

Definition 3 A Borel measurable function $V(t, y, x^1, \dots, x^m, u^1, \dots, u^m)$,

$$V : [0, \infty) \times \mathbb{R}^2 \times \dots \times \mathbb{R}^2 \times H(0, \rho) \times \dots \times H(0, \rho) \rightarrow S,$$

is called strategy of the evader, if for any admissible controls $u^1 = u^1(t), \dots, u^m = u^m(t)$ of pursuers the following initial value problem

$$\begin{aligned} \dot{x}^1 &= u^1, \quad x^1(0) = x_0^1, \\ &\vdots \\ \dot{x}^m &= u^m, \quad x^m(0) = x_0^m, \\ \dot{y} &= V(t, y, x^1, \dots, x^m, u^1, \dots, u^m), \quad y(0) = y_0, \end{aligned}$$

has a unique solution $(x^1(t), \dots, x^m(t), y(t)), t \geq 0$ with absolutely continuous components $x^1(t), \dots, x^m(t)$, and $y(t)$.

Definition 4 We say that evasion is possible in the game (2) if there exists a strategy V of the evader y such that for any admissible controls of the pursuers $x^i(t) \neq y(t)$ for all $t \geq 0$ and $i = 1, \dots, m$.

We wish to find sufficient conditions of evasion in the game (2). The condition $v(t) \in S, t \geq 0$, implies that the state of the evader $y(t)$ belongs to the sector $S_1 = \{y_0 + ta \mid a \in S, t \geq 0\}$. Initial positions of the pursuers may be in S_1 as well as outside S_1 . In the process of pursuit, the pursuers can move throughout the plane. In this regard, the pursuers have the advantage. However, the evader has advantage of speed since $\alpha > 1$.

The main result of the paper is the following statement.

Theorem 1 If $\alpha \cos \varphi_0 \geq 1$ and $\alpha \sin \varphi_0 > 1$ at some $0 < \varphi_0 \leq \varphi$, then evasion is possible in the game (2).

To prove this theorem, first we examine a game with one pursuer. Then we show that evasion is possible in the case of many pursuers.

THE CASE OF ONE PURSUER

In this section, we consider the game with one pursuer x^1 and show that evasion is possible. Choosing any number a_1 (with $0 < a_1 < |x_0^1 - y_0|$), we construct a strategy for the evader as follows:

$$v(t) = \begin{cases} (0, \alpha), & 0 \leq t < \tau_1, \\ (\pm W_1^1(t), \sqrt{\alpha^2 - (W_1^1(t))^2}), & \tau_1 \leq t \leq t_1, \\ (0, \alpha), & t > t_1, \end{cases} \tag{3}$$

where $W_i^j(s) \equiv c + |u_i^j(s)|, \tau_1$ is the first time when $|y(\tau_1) - x^1(\tau_1)| = a_1, t_1 = \tau_1 + 2a_1/A, A = \sqrt{(\alpha - 1)^2 - c^2}$, and $c = \alpha \sin \varphi_0 - 1$. Note that such a time τ_1 may not exist. If so, then we let $v(t) = (0, \alpha)$ for all $t \geq 0$. In (3), \pm means $v_1(t) = W_1^1(t)$, if $x_1^1(\tau_1) \leq y_1(\tau_1)$ and $v_1(t) = -W_1^1(t)$, if $x_1^1(\tau_1) \geq y_1(\tau_1)$, where $x^1(t) = (x_1^1(t), x_2^1(t)), y(t) = (y_1(t), y_2(t))$.

We estimate $|y(t) - x^1(t)|, \tau_1 \leq t \leq t_1$. We have

$$\begin{aligned} |y(t) - x^1(t)| &= \left| y(\tau_1) + \int_{\tau_1}^t v(s) ds - \left(x^1(\tau_1) + \int_{\tau_1}^t u^1(s) ds \right) \right| \\ &\geq |y(\tau_1) - x^1(\tau_1)| \\ &\quad - \left| \int_{\tau_1}^t v(s) ds \right| - \left| \int_{\tau_1}^t u^1(s) ds \right| \end{aligned}$$

$$\geq a_1 - (t - \tau_1)(\alpha + 1).$$

Without loss of generality, we assume that $y_1(\tau_1) \geq x_1^1(\tau_1)$, and hence $v_1(t) = W_1^1(t)$, $\tau_1 \leq t \leq t_1$. Then, on the other hand, for the points $x^1(t)$ and $y(t)$, we have

$$\begin{aligned} |y(t) - x^1(t)| &\geq y_1(t) - x_1^1(t) \\ &= y_1(\tau_1) + \int_{\tau_1}^t v_1(s) ds \\ &\quad - \left(x_1^1(\tau_1) + \int_{\tau_1}^t u_1^1(s) ds \right) \\ &= y_1(\tau_1) - x_1^1(\tau_1) \\ &\quad + \int_{\tau_1}^t (v_1(s) - u_1^1(s)) ds \\ &= y_1(\tau_1) - x_1^1(\tau_1) \\ &\quad + \int_{\tau_1}^t (W_1^1(s) - u_1^1(s)) ds \\ &\geq c(t - \tau_1). \end{aligned}$$

Thus $|y(t) - x^1(t)| \geq f(t)$, where $f(t) = \max\{a_1 - (t - \tau_1)(\alpha + 1), c(t - \tau_1)\}$. Note that the function $f(t)$ has only one minimum on $[\tau_1, t_1]$ since the first argument in the max function decreases, whereas the second argument increases. The function $f(t)$ takes its minimum at

$$t_* = \tau_1 + \frac{a_1}{\alpha(1 + \sin \varphi_0)} \in [\tau_1, t_1].$$

We have

$$\begin{aligned} |y(t) - x^1(t)| &\geq c(t_* - \tau_1) \\ &= \frac{ca_1}{\alpha(1 + \sin \varphi_0)} \\ &\geq \frac{ca_1}{2\alpha}, \quad \tau_1 \leq t \leq t_1. \end{aligned} \tag{4}$$

In particular, at the time t_1

$$|y(t_1) - x^1(t_1)| \geq \frac{ca_1}{2\alpha}. \tag{5}$$

Moreover, at the time $t = t_1$, the pursuer cannot be above the horizontal line $\xi_2 = y_2(t_1)$ of the (ξ_1, ξ_2) -plane. Indeed,

$$\begin{aligned} y_2(t_1) - x_2^1(t_1) &= y_2(\tau_1) + \int_{\tau_1}^{t_1} v_2(t) dt \\ &\quad - \left(x_2^1(\tau_1) + \int_{\tau_1}^{t_1} u_2^1(t) dt \right) \end{aligned}$$

$$\begin{aligned} &= y_2(\tau_1) - x_2^1(\tau_1) \\ &\quad + \int_{\tau_1}^{t_1} (v_2(t) - u_2^1(t)) dt \\ &\geq -a_1 + \int_{\tau_1}^{t_1} \left(\sqrt{\alpha^2 - (W_1^1(t))^2} \right. \\ &\quad \left. - \sqrt{1 - |u_1^1(t)|^2} \right) dt. \end{aligned} \tag{6}$$

It is not difficult to show that

$$\sqrt{\alpha^2 - (W_1^1(t))^2} - \sqrt{1 - |u_1^1(t)|^2} \geq A.$$

Then the right-hand side of (6) can be estimated from below by

$$-a_1 + \int_{\tau_1}^{t_1} A dt = -a_1 + A(t_1 - \tau_1) = a_1 > 0.$$

Thus $y_2(t_1) - x_2^1(t_1) \geq a_1$. Next, according to (3), $v(t) = (0, \alpha)$, $t > t_1$. Then, for $t > t_1$,

$$\begin{aligned} y_2(t) - x_2^1(t) &= y_2(t_1) - x_2^1(t_1) + \int_{t_1}^t (\alpha - u_2^1(s)) ds \\ &\geq a_1 + (\alpha - 1)(t - t_1) > 0. \end{aligned}$$

In summary, for $0 \leq t < \tau_1$, by definition of τ_1 ,

$$|y(t) - x^1(t)| > a_1,$$

for $\tau_1 \leq t \leq t_1$, and by (4),

$$|y(t) - x^1(t)| \geq \frac{ca_1}{2\alpha},$$

and, for $t \geq t_1$,

$$y_2(t) - x_2^1(t) \geq a_1 + (\alpha - 1)(t - t_1),$$

from which we conclude that $y(t) \neq x^1(t)$ for all $t \geq 0$.

EVASION FROM m PURSUERS

In this section, we study the main problem, the evasion differential game of one evader from many pursuers and prove **Theorem 1**.

Choose a positive number a_1 , $0 < a_1 < \min_{i=1, \dots, m} |x_0^i - y_0|$. Let $a_i = a_1 q^{i-1}$, later. We assume that τ_i is the first time when a pursuer x^j comes to within a distance a_i of the evader y , i.e., $|x^j(t) - y(t)| > a_i$ for $t < \tau_i$, and $|x^j(\tau_i) - y(\tau_i)| = a_i$.

If there are more than one such pursuer, we take any one of them as x^j . For convenience, we denote the pursuer, whose distance from $y(\tau_i)$ is a_i , by x^i .

We will establish that if the a_i -approach occurs with a pursuer at some time τ_i , then this pursuer will not participate in future a_j -approaches with $j > i$ on $[t_i, \infty)$ and we consider this pursuer inactive starting from t_i . Thus there are given numbers a_1, a_2, \dots, a_m with $a_i = a_1 q^{i-1}$, $i = 1, \dots, m$. If an a_i -approach occurs at some time with a pursuer, then this time is denoted by τ_i , and the pursuer is x^i (with $i \in \{1, 2, \dots, m\}$).

The construction of strategies for the evader and fictitious evaders

Let $t_i = \tau_i + 2a_i/A$ and $V^i(t) = (V_1^i(t), V_2^i(t))$, $i = 1, \dots, m$, where

$$V_1^i(t) = \begin{cases} W_1^i(t), & y_1(\tau_i) \geq x_1^i(\tau_i), \\ -W_1^i(t), & y_1(\tau_i) < x_1^i(\tau_i), \end{cases}$$

$$V_2^i(t) = \sqrt{\alpha^2 - (W_1^i(t))^2}.$$

We call $V^i(t)$ a manoeuvre against the pursuer x^i . Note that $(V_1^i(t))^2 + (V_2^i(t))^2 = \alpha^2$, and $|V_1^i(t)| \leq V_2^i(t) \tan \varphi_0$, that is, $V^i(t) \in S$.

We now construct a strategy for the evader. Set

$$v(t) = (0, \alpha), \quad 0 \leq t \leq \tau_1,$$

where τ_1 is the time of the a_1 -approach with the pursuer x^1 . On the time interval $[\tau_1, t_1)$, the evader uses a manoeuvre against the pursuer x^1 , provided an a_2 -approach does not occur on this interval. Should an a_2 -approach occur at some $\tau_2 \in [\tau_1, t_1)$, the evader uses a manoeuvre against the pursuer x^2 on $[\tau_2, t_2)$ provided an a_3 -approach does not occur on this interval and so on. We construct the evader's strategy precisely. The numbers $\tau_1, \dots, \tau_m, t_1, \dots, t_m$ divide the interval $[\tau_1, \infty)$ into disjunct intervals of the form

$$[\tau_i, \tau_{i+1}), [\tau_i, t_j), [t_i, \tau_j), [t_i, t_j), [t_m^*, \infty), \quad (7)$$

where $t_m^* = \max\{t_1, \dots, t_m\}$. Also, $\tau_1 < \dots < \tau_m, \tau_i < t_i, i = 1, \dots, m$. Note that intervals in (7) do not contain any of the points $\tau_1, \dots, \tau_m, t_1, \dots, t_m$, as an interior point.

We say that the evader undergoes a continuous attack of the pursuers x^1, \dots, x^k (with $1 \leq k \leq m$) on the interval $[\tau_1, t_k^*]$, $t_k^* = \max\{t_1, \dots, t_k\}$, if

- (i) any $t \in [\tau_1, t_k^*]$ belongs to an interval $[\tau_i, t_i)$, $i \in \{1, \dots, k\}$;
- (ii) $t_k^* < \tau_{k+1}$, of course, if $k + 1 \leq m$.

Condition (i) means that the interval $[\tau_1, t_k^*]$ is covered by intervals $[\tau_i, t_i)$, $i \in \{1, \dots, k\}$. Condition (ii) means that the interval $[\tau_1, \tau_{k+1})$ is not covered by intervals $[\tau_i, t_i)$ (with $i \in \{1, \dots, k\}$) and all the intervals $[\tau_i, t_i)$ (with, $i \in \{1, \dots, m\}$). In other words, the interval $[t_k^*, \tau_{k+1})$ is not covered. The inequality $t_k^* < \tau_{k+1}$ in Condition (ii) means that a continuous attack of the pursuers x^1, \dots, x^k has been stopped at the time t_k^* .

We construct a strategy for the evader during the time interval $[\tau_1, t_k^*)$ as follows:

$$v(t) = V^i(t), \text{ if } t \in [\tau_i, \tau_{i+1}) \text{ or } t \in [\tau_i, t_j). \quad (8)$$

That is, on the intervals of the form $[\tau_i, \tau_{i+1}), [\tau_i, t_j)$ the evader manoeuvres against the pursuer x^i ,

$$v(t) = V^s(t), \text{ if } t \in [t_i, \tau_j) \text{ or } t \in [t_i, t_j), \quad (9)$$

where $s \in \{1, \dots, k\}$ is the greatest number for which $[t_i, \tau_j) \subset [\tau_s, t_s)$ or $[t_i, t_j) \subset [\tau_s, t_s)$.

We will show that, for any k , $1 \leq k \leq m$, the evader can 'break out' of the continuous attack of a group of k pursuers on the interval $[\tau_1, t_k^*)$. Starting from the time t_k^* we apply the same reasoning taking t_k^* as the initial time, i.e.,

$$v(t) = (0, \alpha), \text{ if } t \in [t_k^*, \tau_{k+1}).$$

Note that after the time t_k^* , an a_{k+1} -approach may not occur. If so,

$$v(t) = (0, \alpha), \quad t \geq t_k^*.$$

If an a_{k+1} -approach occurs with the pursuer x^{k+1} at some time $\tau_{k+1} > t_k^*$, then the evader has to avoid the continuous attack of another group of pursuers x^{k+1}, x^{k+2}, \dots , and so on.

To estimate the distances between pursuers and evader, we introduce fictitious evaders (FEs) z^1, \dots, z^k described by

$$\dot{z}^i = V^i, \quad z^i(\tau_i) = y(\tau_i), \quad i = 1, \dots, k. \quad (10)$$

Note that the initial position of FE z^i coincides with the position of the evader at the time τ_i . FE z^i moves only on the time interval $[\tau_i, t_i)$ (Fig. 4).

Proof that evasion is possible

We estimate the distance between the evader $y(t)$ and any pursuer $x^p(t)$, $p \in \{1, \dots, k\}$, from below, assuming that the evader undergoes a 'continuous attack' of the pursuers x^1, \dots, x^k . If $t \leq \tau_p$, then by the definition of the time τ_p we have

$$|x^p(t) - y(t)| \geq a_p.$$

Now let $\tau_p \leq t < t_p$.

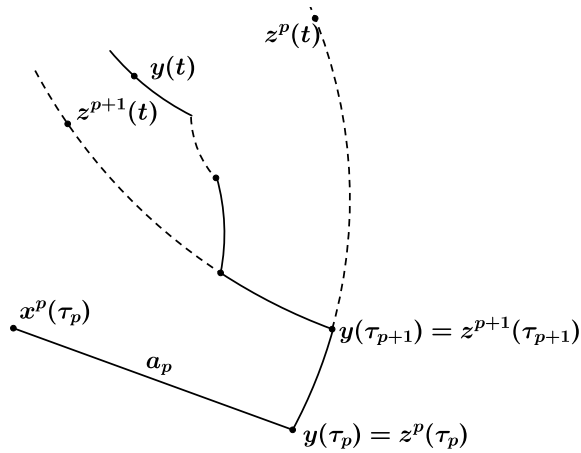


Fig. 4 Evader and FEs.

Remark 1 The interval $[\tau_p, t_p]$ (i) does not contain numbers $\tau_1, \dots, \tau_{p-1}$ since $\tau_1 < \dots < \tau_{p-1} < \tau_p$; (ii) may contain some of the numbers t_1, \dots, t_{p-1} ; (iii) does not contain numbers $\tau_i, t_i, i \geq k+1$, since the evader is under continuous attack of pursuers x_1, \dots, x_k , and so $t_p \leq t_k^* < \tau_i < t_i, i = k+1, \dots$

Remark 2 If $t_p \leq \tau_{p+1}$, then

$$v(t) = V^p(t), \tau_p \leq t < t_p.$$

Indeed, let

$$[\tau_p, t_{i_1}), [t_{i_1}, t_{i_2}), \dots, [t_{i_q}, t_p]$$

be the disjunct subintervals of $[\tau_p, t_p]$ of the form (7) where $i_1, \dots, i_q \in \{1, 2, \dots, p-1\}$. Then by (8)

$$v(t) = V^p(t), \tau_p \leq t < t_{i_1},$$

and by (9), where $s = p$,

$$v(t) = V^p(t), t_{i_r} \leq t < t_{i_{r+1}},$$

for all $r = 1, \dots, q$, where $t_{i_{q+1}} = t_p$.

Consider two cases: (i) an a_{p+1} -approach does not occur in $[\tau_p, t_p]$; (ii) an a_{p+1} -approach occurs in $[\tau_p, t_p]$.

Case (i). In this case $t_p \leq \tau_{p+1}$ and therefore (from Remark 2)

$$v(t) = V^p(t), \tau_p \leq t < t_p.$$

Then by (4) we obtain

$$|x^p(t) - y(t)| \geq \frac{c}{2\alpha} a_p, t \in [\tau_p, t_p). \quad (11)$$

Case (ii). Clearly,

$$|x^p(t) - y(t)| \geq |x^p(t) - z^p(t)| - |z^p(t) - y(t)|. \quad (12)$$

In view of (4),

$$|x^p(t) - z^p(t)| \geq \frac{c}{2\alpha} a_p, t \in [\tau_p, t_p). \quad (13)$$

Next, we estimate $|z^p(t) - y(t)|$. Let

$$I = \bigcup_{i=p+1}^k [\tau_i, t_i),$$

and let $\{\theta_1, \theta_2, \dots, \theta_r\}, \theta_1 < \theta_2 < \dots < \theta_r$, be the set of all elements of the set $\{\tau_p, \dots, \tau_k, t_p, \dots, t_k\}$ that belong to the interval $[\tau_p, t_p]$. Clearly, $\theta_1 = \tau_p, \theta_2 = \tau_{p+1}, \theta_r = t_p$.

Let

$$L = \{i \mid [\theta_i, \theta_{i+1}) \subset I, 1 \leq i \leq r-1\},$$

$$M = \{i \mid [\theta_i, \theta_{i+1}) \subset [\tau_p, t_p) \setminus I, 1 \leq i \leq r-1\}.$$

Note that $L \cap M = \emptyset$ and $L \cup M = \{1, 2, \dots, r-1\}$. For example, $i = 1 \in M$ since $[\theta_1, \theta_2) = [\tau_p, \tau_{p+1}) \subset [\tau_p, t_p) \setminus I$. We show that if $i \in M$, then

$$v(t) = V^p(t), \theta_i \leq t < \theta_{i+1}. \quad (14)$$

Indeed, take any interval $[\theta_j, \theta_{j+1}), j \in M$. By Remark 1(ii), it can be divided into subintervals J_{j1}, \dots, J_{ja} of the form (7) by some of the points t_1, \dots, t_{p-1} which are different from τ_p . If $[\theta_j, \theta_{j+1})$ does not contain any of the points t_1, \dots, t_{p-1} , then put $J_{j1} = [\theta_j, \theta_{j+1})$.

As mentioned above that $[\theta_1, \theta_2) = [\tau_p, \tau_{p+1})$ and by (8),

$$v(t) = V^p(t), t \in J_{p1}.$$

Next, the relation $[\theta_j, \theta_{j+1}) \cap I = \emptyset$ implies that $J_{ji} \cap I = \emptyset, i = 1, \dots, a$. Consequently, each set $J_{ji}, i = 1, \dots, a$, is not covered by intervals $[\tau_i, t_i), i = p+1, \dots, k$. However, $J_{ji} \subset [\theta_j, \theta_{j+1}) \subset [\tau_p, t_p)$ for all $i = 1, \dots, a$, and therefore for each $J_{ji} \neq J_{p1}$, by (9) we have $s = p$. Hence $v(t) = V^p(t), t \in J_{ji}$ and so $v(t) = V^p(t), t \in [\theta_j, \theta_{j+1})$, which establishes (14).

To estimate $|z^p(t) - y(t)|$, we let $\theta_l \leq t < \theta_{l+1}$ for some $l, 1 \leq l \leq r-1$. Since $z^p(\tau_p) = y(\tau_p)$,

$$|z^p(t) - y(t)| = \left| z^p(\tau_p) + \int_{\tau_p}^t V^p(s) ds - y(\tau_p) - \int_{\tau_p}^t v(s) ds \right| \leq \int_{\tau_p}^t |V^p(s) - v(s)| ds. \quad (15)$$

The integral on the right-hand side of (15) can be represented as

$$\sum_{i \in L, i \leq l-1} \int_{\theta_i}^{\theta_{i+1}} |V^p(s) - v(s)| ds + \sum_{i \in M, i \leq l-1} \int_{\theta_i}^{\theta_{i+1}} |V^p(s) - v(s)| ds + \int_{\theta_l}^t |V^p(s) - v(s)| ds. \quad (16)$$

By (14), the second sum in (16) equals 0. If $l \in M$, then the last integral equals 0 as well. Then using the inequality $|V^p(s) - v(s)| \leq 2\alpha$, we obtain from (15) and (16) that

$$|x^p(t) - y(t)| \leq \sum_{i \in L, i \leq l-1} \int_{\theta_i}^{\theta_{i+1}} 2\alpha ds \leq 2\alpha \text{mes}(I) \leq 2\alpha \sum_{i=p+1}^k (t_i - \tau_i) \leq 2\alpha \sum_{i=p+1}^{\infty} \frac{2a_{p+1}}{A} = \frac{4\alpha a_p q}{A(1-q)}. \quad (17)$$

Let

$$0 < q < \min \left\{ \frac{1}{3}, \frac{c}{4\alpha}, \frac{Ac}{Ac + 16\alpha^2} \right\}. \quad (18)$$

Substituting (13) and (17) into (12) and using (18) and $a_{p+1} = a_p q$ gives

$$|x^p(t) - y(t)| \geq \frac{c}{2\alpha} a_p - \frac{4\alpha q}{A(1-q)} a_p \geq \frac{c}{4\alpha} a_p > a_{p+1}, \quad \tau_p \leq t \leq t_p. \quad (19)$$

This inequality shows that an a_{p+1} -approach does not occur with the same pursuer x^p on $[\tau_p, t_p]$. Inequalities (13) and (19) allow us to conclude that $x^p(t) \neq y(t)$, $\tau_p \leq t \leq t_p$.

Now let $t \geq t_p$. We first show that $y_2(t_p) > x_2^p(t_p)$. Indeed,

$$y_2(t_p) - x_2^p(t_p) = y_2(\tau_p) + \int_{\tau_p}^{t_p} v_2(t) dt - x_2^p(\tau_p) - \int_{\tau_p}^{t_p} u_2^p(t) dt \geq -a_p + \int_{\tau_p}^{t_p} (v_2(t) - u_2^p(t)) dt = -a_p + \left(\int_{[\tau_p, t_p] \setminus I} + \int_{[\tau_p, t_p] \cap I} \right) (v_2(t) - u_2^p(t)) dt. \quad (20)$$

Since $v_2(t) \geq \alpha \cos \varphi_0 \geq 1 \geq u_2^p(t)$, $t \in I$, the second integral in (20) is not negative. Then, in view of (20), we have

$$y_2(t_p) - x_2^p(t_p) \geq -a_p + \int_{[\tau_p, t_p] \setminus I} (v_2(t) - u_2^p(t)) dt \geq -a_p + \int_{[\tau_p, t_p] \setminus I} \left(\sqrt{\alpha^2 - (W_1^p(t))^2} - \sqrt{1 - |u_1^p(t)|^2} \right) dt \geq -a_p + \int_{[\tau_p, t_p] \setminus I} A dt = -a_p + A \text{mes}([\tau_p, t_p] \setminus I). \quad (21)$$

We now estimate the measure of the set $[\tau_p, t_p] \setminus I$. By (18), $q < \frac{1}{3}$, and therefore

$$\begin{aligned} \text{mes}([\tau_p, t_p] \setminus I) &\geq \text{mes}[\tau_p, t_p] - \text{mes}(I) \\ &\geq \tau_p - t_p - \sum_{i=p+1}^k (t_i - \tau_i) \\ &= \frac{2a_p}{A} - \sum_{i=p+1}^k \frac{2a_i}{A} \\ &> \frac{1}{A} \left(2a_p - \frac{2a_p q}{1-q} \right) \\ &= 2a_p \frac{1}{A} \frac{1-2q}{1-q} > \frac{a_p}{A}. \end{aligned}$$

Then from (21) we obtain

$$y_2(t_p) - x_2^p(t_p) > -a_p + \frac{Aa_p}{A} = 0.$$

Hence at time t_p the evader will be above the horizontal line where the pursuer x^p is. Thus at time t_p the pursuer x^p becomes ‘behind’ the evader. Since

$$v_2(t) \geq \alpha \cos \varphi_0 \geq 1 \geq u_2^p(t),$$

then $y_2(t) > x_2^p(t)$ for all $t \geq t_p$.

In conclusion, each pursuer can approach within a distance a_p of the evader not more than once. If an a_p -approach occurs with the pursuer x^p at a time τ_p , then the evader uses a manoeuvre on $[\tau_p, t_p]$ which ensures the inequality $y_2(t_p) > x_2^p(t_p)$. Furthermore, the strategy of the evader guarantees him the inequality $y_2(t) > x_2^p(t)$ for all $t \geq t_p$. Hence the evader, starting from time t_p , will ignore the pursuer x^p , and this pursuer is no longer active. That is, we can exclude the pursuer x^p from

the group of pursuers at the time t_p . Thus at the time $t_k^* = \max\{t_1, \dots, t_k\}$ all the pursuers x^1, \dots, x^k will become inactive, and we have

$$y_2(t) > x_2^i(t), \quad t \geq t_k^*, \quad i = 1, \dots, k,$$

meaning that the evader has 'broken off' the attack of the group of pursuers x^1, \dots, x^k at t_k^* .

DISCUSSION AND CONCLUSIONS

A simple motion evasion differential game of many pursuers and one evader whose control set is a sector has been considered in the plane. If $\alpha \cos \varphi_0 \geq 1$ and $\alpha \sin \varphi_0 > 1$, at some φ_0 , $0 < \varphi_0 \leq \varphi$, then evasion from all pursuers has been presented. A strategy for the evader was constructed as well. Moreover, the distances between the pursuers and evader have been estimated.

The inequality $\alpha \sin \varphi_0 > 1$ at some $0 < \varphi_0 \leq \varphi$, in Theorem 1 is sharp. If $\alpha \sin \varphi \leq 1$, for example, $\alpha = 5$, $\sin \varphi = \frac{1}{6}$, then it can be shown that the pursuer with the initial position at $(0, 1)$ and speed equal to 1 can capture the evader whose initial position is $(0, 0)$.

It should be noted that if the evader uses the strategy constructed in Ref. 13, of course, for a vertical line, then for some positions the condition $v(t) \in S$ fails to hold. In the present paper, we constructed a strategy for the evader, for which $v(t) \in S$ for all $t \geq 0$ and it guarantees the evasion.

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